



U.S. PATENT NO. 5816232
OTHER PATENTS PENDING

This Manual Contains:

- Warranty Information
- Operating Instructions
- Maintenance Instructions
- Annotated Diagram

SPECIFICATIONS

Power: 18 volts
Capacity: Approx. 180 paintballs (.68 cal)
Activation: 4 eye IR circuit
Feed Rate: Select Force™ feed on marker, up to 27bps.

The patented Vlocity® loader has Select Force™ technology with adjustable settings. The Select Force™ Options are OFF – and 4 divisions of force from low to high. All Vlocity® loaders also have Auto Anti Jam.

WARNING: NEVER SHOOT AT ANYONE WITHOUT PROPER PROTECTIVE EQUIPMENT FOR EYES, EARS, THROAT AND HEAD, WHICH MUST BE WORN AT ALL TIMES. EYE PROTECTION MUST BE DESIGNED SPECIFICALLY FOR PAINTBALL USE. FAILURE TO FOLLOW THESE SAFETY PRECAUTIONS MAY RESULT IN BODILY INJURY INCLUDING BLINDNESS AND DEAFNESS.



Call 1-877-877-GAME (4263) or visit our web site at www.viewloader.com/service if you should need an Illustrated Parts List.



VIEWLOADER®
P.O. Box 1956, Rogers, AR 72757, U.S.A.
877-877-GAME(4263) Fax (479)464-8701
www.viewloader.com

Part No. 142659-000

10/06

RULES OF SAFE PAINTBALL MARKER HANDLING

- Always wear proper eye, face and ear protection designed especially to stop paintballs.
- Never shoot a person who is not wearing proper protection.
- Treat every paintball marker as if it were loaded.
- Never look down the barrel of the marker.
- Never point the paintball marker at anything you don't wish to shoot.
- Keep the paintball marker on safe until ready to shoot.
- Keep the barrel plug in the paintball marker's muzzle when not shooting.
- Always remove gas source before disassembly.
- Store the paintball marker unloaded and degassed in a locked place.
- Follow warnings listed on gas source for handling and storage.
- Never use anything other than .68 caliber paintballs.
- Do not shoot fragile objects such as windows.
- Paintballs may cause staining of some porous surfaces such as brick, stucco and wood.
- Always measure velocity before playing paintball.
- Never shoot at velocities in excess of 300 feet per second.
- Never engage in vandalism.
- Do not use marker for drive-by shootings.
- Do not modify your marker's pressurized air system or cylinder in any way.

WARRANTY INFORMATION

WARRANTY: LIMITED 90 DAY WARRANTY (ORIGINAL PURCHASE RECEIPT REQUIRED)

For 90 days from date of purchase, Viewloader® will repair or replace this loader free of charge if defective in material or workmanship. This warranty gives you specific legal rights. You may also have other rights which may vary from state to state. Service is available from authorized Viewloader® Service Centers. A list of these is available at Viewloader's website at www.viewloader.com or by calling Viewloader® at 1-877-877-GAME (4263). These Service Centers generally offer the quickest service.

If you would rather return your loader to Viewloader® please call customer service at 1-877-877-GAME (4263) for return authorization number and shipping address. (Authorization number must be visible on outside of shipping package to be accepted.)

Do not return any products via non-trackable services such as regular mail or parcel post. Such products may become lost and Viewloader® Inc. will not be responsible for replacement.

PAINTBALL LOADERS OUT-OF-WARRANTY

Authorized Service Centers will gladly repair any markers out of warranty for a nominal charge to cover parts and labor. Repairs made by Service Centers will usually be faster and less expensive than those sent back to the factory. Go to www.viewloader.com/service for service center locations near you. **Prior to shipping out of warranty markers, you must first call customer service at 1-877-877-GAME (4263) for return authorization number and shipping address. (Authorization number must be visible on outside of shipping package to be accepted.)** Any out of warranty Vlocity® returned to Viewloader® must be shipped prepaid and include the repair fee. Please call the Customer Service number for current repair fees. Viewloader® will repair or replace the loader with a reconditioned unit of the same model. If payment is not included, you will be billed for the repair fee plus a \$4.00 invoicing fee. Upon receipt of payment, the loader or its replacement will be shipped to you. In the event that the loader includes no means of contacting the sender or no payment for repairs is received within 60 days of billing, the ownership of the loader will be forfeited and it will be disposed of at the discretion of Viewloader®.

OPERATION INSTRUCTIONS

The XSV Vlocity® Select Force™ loader includes a state of the art Lithium Ion battery kit that includes 2 nine volt sized cells, a wall charger, car charger, and charging pedestal. Please follow the provided battery instructions for best performance.

NOTE: Lithium Ion batteries perform at their best after 3-4 cycles of charge and discharge.

NOTE: Even though this loader comes with the latest technology in rechargeable batteries we have also designed the loader to perform with standard alkaline batteries. (See the low-battery section for details)

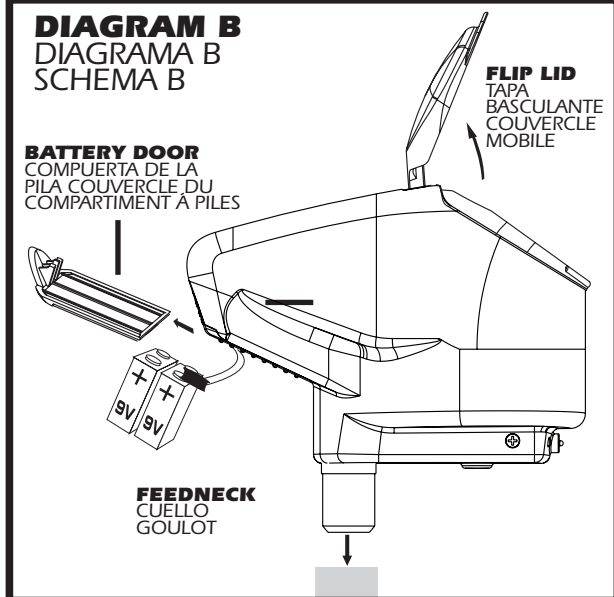
(Diagram B)

Step 1. Insert Batteries: Remove battery door screw. Slide battery door forward (see arrow) to remove. Move dual 9 volt battery harness outside the battery area and attach two new 9 volt or 9.6 volt NiMH batteries. Place batteries attached to harness into compartment. Replace door into grooves on shell halves. Replace screw to hand tight. Set low battery mode.

Step 2. Install Loader: Press the neck portion of the loader into the feedport or elbow of the paintball marker as shown in direction of arrow and orient so the lid is to the rear of the marker. The neck is designed to fit most common paintball markers. The fit should be firm and tight.

**DIAGRAM B
DIAGRAMA B
SCHEMA B**

**BATTERY DOOR
COMPUERTA DE LA
PILA COUVERCLE DU
COMPARTIMENT A PILES**



CAUTION: Do not overfill the loader! This will cause clogspring jams or performance loss and could cause damage to the loader.

Step 3. Load Paintballs: Open the spring loaded lid, load paintballs leaving some room for movement. Close the lid by pressing downward until lid latches (snap shut).

Step 4. Switch on Power: The power switch, LED light, and tension micro switch are located at the rear of the loader. (See Diagram C)

Power Switch: When paintballs are loaded. (See Diagram C) Push the toggle switch to the left. Power is on LED will turn flashing green. Flashing green indicates tension mode. If the loader is empty and power is turned on the LED will be solid green indicating full speed run. To turn power to the loader off move the toggles switch to the right.

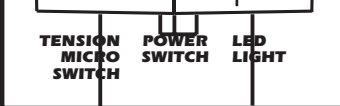
IR sensor (eyes) activation:

When the center set of IR sensors are blocked by a paintball the loader will go to tension mode. When paintballs are shot, the rear (R) sensor is blocked the clogspring will begin feeding paintballs. The loader will return to tension mode if no more paintballs are shot.

Low-Battery:

Install freshly charged lithium ion or high quality alkaline batteries. Depress and hold micro switch as you also turn the power switch to the "ON" position and then let go of the micro switch. Orange light indicates battery mode. The light will flash ORANGE one time and then flash orange or red.

**DIAGRAM C
DIAGRAMA C
SCHEMA C**



GREEN indicates Lithium Ion battery usage. RED indicates alkaline battery usage. If the battery usage light does not match the actual batteries being used, push the micro switch to change it to match. Turn the power switch "OFF" so that the electronics now know what kind of batteries you are using. NOTE: Repeat the process every time new or freshly charged batteries are installed to "reset" the low battery recognition software.

If you are using Lithium Ion batteries the low battery light will flash red when it is time to recharge.

One flash in tension mode indicates **50% battery used.**
Two flashes in tension mode indicates **65% battery used.**
Three flashes in tension mode indicates **75% battery used.**

If you are using alkaline batteries the low battery light will turn solid red to indicate low battery voltage.

Removable/upgradeable Control Chip:

Setting Select Force™ modes: Step 1. Turn loader power to on. Block vision system with finger or paintballs. Press and hold microswitch switch till LED flashes orange. The flashes indicate current Select Force™ mode. If you continue to hold the microswitch the LED will cycle flashes in Select Force™ modes. Once the microswitch is released the Select Force™ mode is set until changed.

Made Lock: The Mode is locked until changed by the player. Turning off / on the unit will not change locked tension mode.

Modes: 1 flash, no force for extended battery life and use with old or brittle paintballs

2-3 flashes, increasing tension modes, increases out of the gate speed

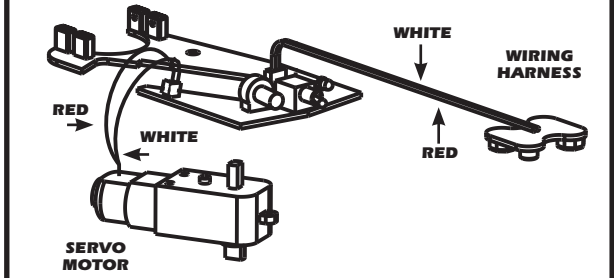
4-5 flashes, highest force for the most robust paintballs

NOTE: Operation in high tension modes will reduce battery life.

Select Force™ Sleep Mode: The circuit board changes force mode to sleep mode after 30 seconds if no paintballs have been shot. The loader will reactivate Select Force™ mode whenever a paintball has been shot.

Auto Anti Jam Function: When the arm is stopped by a jam the servo will reverse and clear the clogspring. The clearing of a jam may take more than one reversing of the servo. The LED will turn orange for a moment when a jam is sensed. If excessive reversing is occurring the user will need to inspect the paintballs to determine what is causing the jam and clear paintballs or foreign objects from the loader. If you encounter several jam conditions in a loader full of paintballs you probably need to be using fresher or better quality paintballs. Note: Paintballs exposed to high temperatures can adhere to each other and will not feed in any loader. Protect your paintballs from direct sunlight and high temperatures whenever possible.

**DIAGRAM E
DIAGRAMA E
SCHEMA E**



STORAGE
To extend product and battery life, always turn the power switch off, remove the batteries, and store away from extremes in temperature and humidity.

CAUTION: USE OF ELECTRONIC CIRCUIT BOARD OR SERVO MOTOR OTHER THAN THE ORIGINAL SUPPLIED COMPONENTS MAY VOID YOUR WARRANTY. CHECK WITH VIEWLOADER BEFORE INSTALLING REPLACEMENT COMPONENTS.

**MAINTENANCE GUIDE
DISASSEMBLY (Diagram A)**

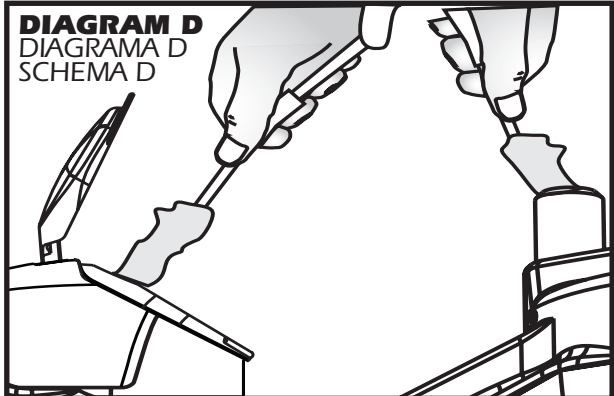
Step 1. Place a towel on a flat surface and assemble, Phillips screwdriver, flat blade screwdriver. Small cup for screws and parts.

Step 2. Remove, all screws from right side of loader. Remove single screw from left side of loader.

Step 3. Remove shells from the raceway circuit board assembly.

Step 4. Remove screws from circuit board. Unplug the motor and battery harness. Separate circuit board from raceway.

CLEANING

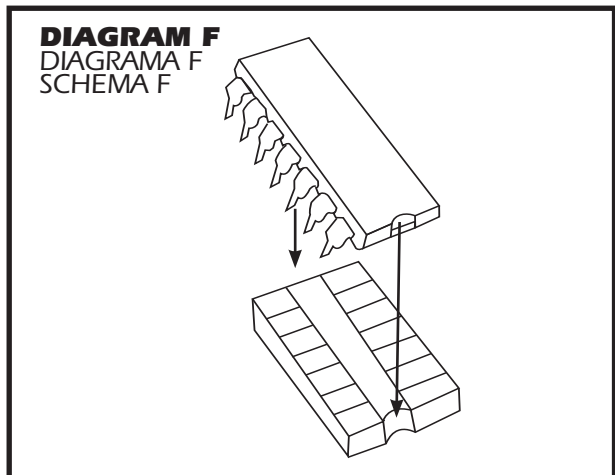
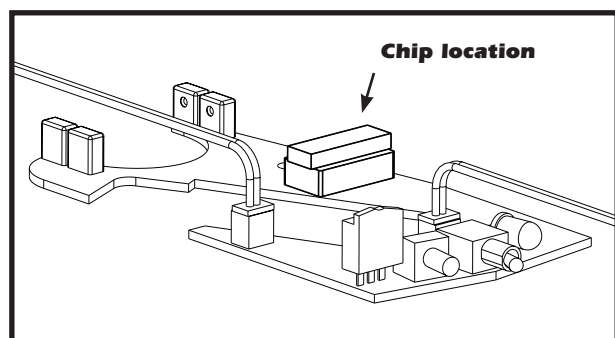
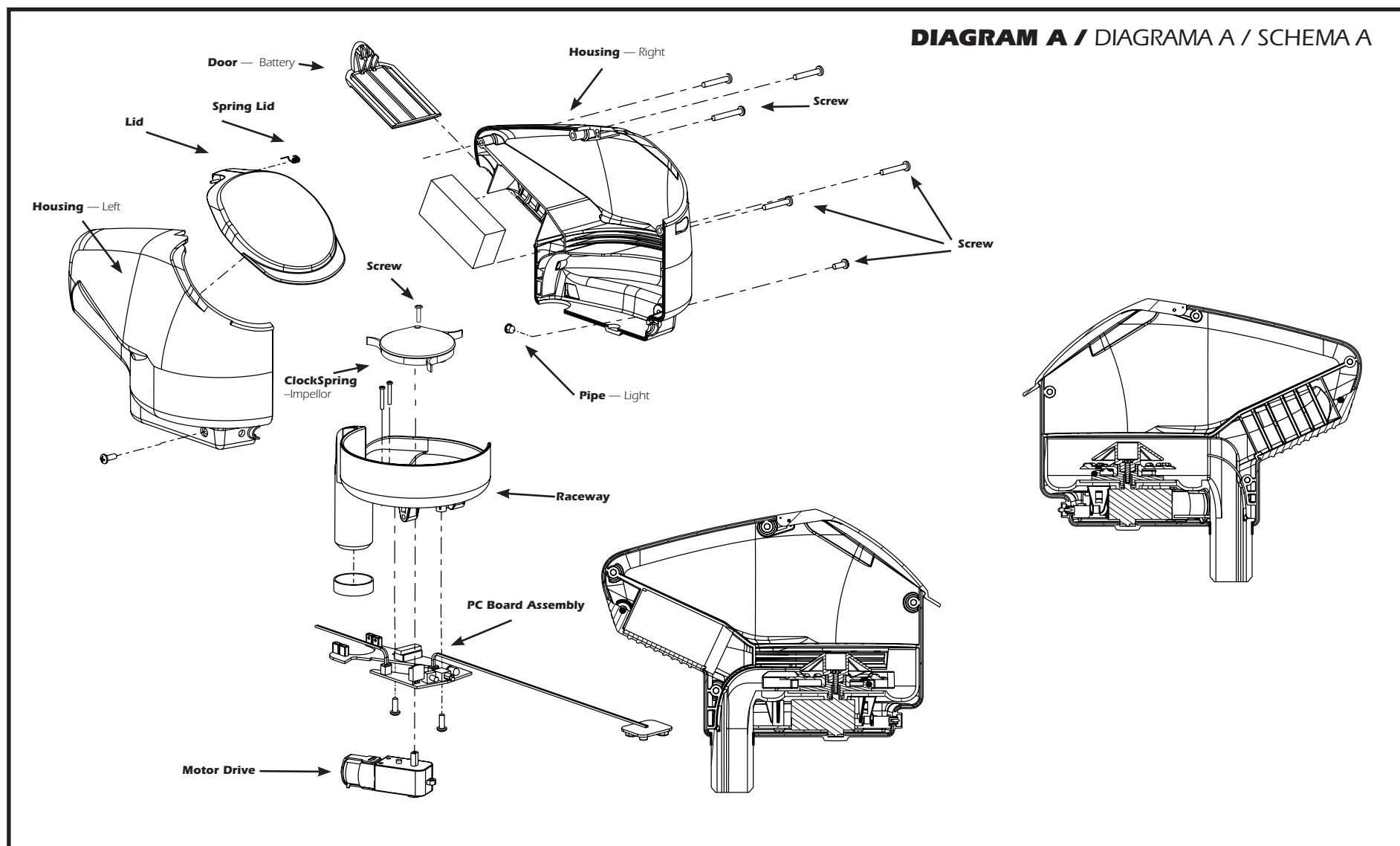


(Diagram D) Light cleaning may be done by using a flexible/fuzzy tip squeegee or similar object such as a diaper wipe to clean broken paintballs from inside the loader of feed tube. If more thorough cleaning is necessary follow maintenance guide for disassembly and cleaning.

REASSEMBLY
Step 1 (Diagram E) Plug the wiring harness and servo motor harness back into the circuit board as shown.

Step 2. Attach motor and battery harness to connectors. Install the circuit board around feed neck, install both washers and screws. Test for correct counter-clockwise rotation. Do not over-tighten screws.

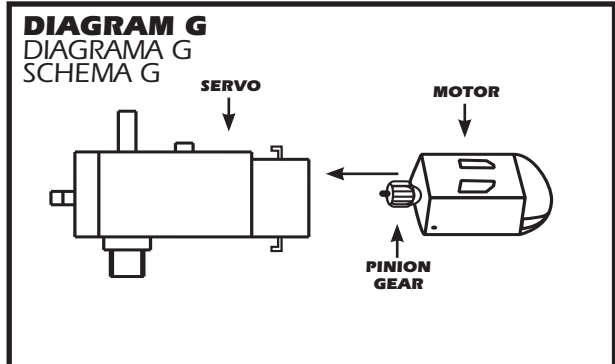
Step 3. Install assembly of step 2 into the Left shell housing and insert single raceway screw. Install lid as shown.



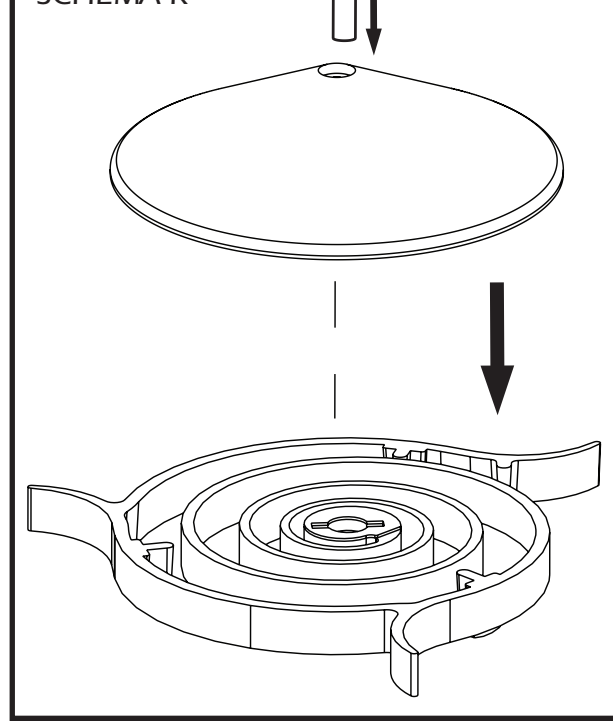
Step 4. Install Right side shell. Locate lid pin and lid spring correctly before installing any screws. Route battery harness wires in to groove. Install 4 long screws and single raceway screw. Test for lid and button function. Install batteries and battery door. Install battery door screw.

CAUTION: To prevent shorting out the wiring, check to assure no wire is crimped between servo, circuit board or housing.

CLOGSPRING DISASSEMBLY/REASSEMBLY:
It is best to disassemble the loader before attempting to remove the clogspring.
(Diagram K) Remove clogspring Phillips screw. Remove Top plate and clogspring.



**DIAGRAM K
DIAGRAMA K
SCHEMA K**



Reassemble by reversing above process.

NOTE: The wires from the wiring harness fit into the Left Housing. Test the direction of the clogspring at this point to insure that it turns correctly in a counter-clockwise direction.

Servo Disassembly and inspection (See Diagram G) Disassemble as shown inspect Pinion Gear for excessive wear

CAUTION: To prevent shorting out the wiring, check to assure no wire is crimped between servo, circuit board or housing.

Removable / Upgradeable Control Chip (See Diagram F) for correct removal and replacement of chip. Note: placement tabs must line up.

TROUBLESHOOTING CHART

For further assistance in troubleshooting your loader call Viewloader® customer service at 1-877-877-4263

For new information on Viewloader® products and upgrades, go to www.viewloader.com

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Symptom	Cause	Solution
Loader Is Not Functioning Or Is Losing Maximum Performance	Depleted Or Low Batteries	Replace or recharge Batteries
Loader Is Not Operating Properly	Broke Paint In The Loader	Clean The Loader
Unit Runs but will not feed	Servo Wires are disconnected	Reattach Servo wire clip to PCBA
I Have Replaced Batteries And Cleaned My Loader And It Still Will Not Operate	Damaged Electronics	Visit A Local Service Center Or Contact Viewloader For Assistance At 877-877-GAME(4263)
I Have Taken Apart My Loader And Cleaned It. After Putting It Back Together It Will Not Function	Improper Assembly Of The Electronics or Eye Boots are Rotated Across Eyes	Reassemble The Loader Please Refer To The Electronic Assembly Diagram In Your Owners Manual
The Loader jams	Too Many Paintballs In The Loader or low quality out of round paintballs	Leave Some Room For Ball Movement When Firing The Loader

**International Service Center List
List de Centre de Service Après-Vente International
Lista de Centros de Servicio Internacionales**

Canada: Kolder Canada 21 Grandview Cres, Bradford, ON L3Z 2A5 905.775.9191 FAX: 905.775.6780 sales@koldercanada.com	EUROPE: JT Europe Am Wartfeld 1 61169 Friedberg Germany 49.6031.73.75.0 FAX: 49.6031.73.75.19 info@jt-europe.com www.jt-europe.com	Japan: K2 Japan Corporation A Nishi-Sando Yamaki Bldg 3-28-6 Toyogi Shinbaya-ku Tokyo 151-0053 81.3.3320.7822 FAX: 81.3.3320.8771 www.k2japan.com
Mexico: Xtreme Planet SA de CV Bvd. Interomas No. 5 Local G-6 Col. Lomas Anahuac Huatxililcan Estado de Mexico CP 52760 52.55.5290.8190 FAX: 52.55.5290.8353 info@xtreplanet.com www.xtreplanet.net	South Africa: Paintball City South Africa P O Box 3090 Symdside 1420 27.11.828.7583 FAX: 27.11.828.7516 info@paintballcity.co.za www.paintballcity.co.za	Australia: Action Paintball Games Cnr of Edwards & Annangrove Rds Rouse Hill NSW 2155 61.2.9679.0011 FAX: 61.2.9679.0100 www.actionpaintball.com.au
EUROPE: JT Europe Am Wartfeld 1 61169 Friedberg Germany 49.6031.73.75.0 FAX: 49.6031.73.75.19 info@jt-europe.com www.jt-europe.com	Brazil: Mercenarios Rua Roma, 620 C.J. 124A Sao Paulo SP 05050-090 55.11.3871.1468 mercenarios@mercenarios.com.br www.mercenarios.com.br	New Zealand Kilwell Sports 490 Te Ngae Road Rotorua 64.7.345.9094 FAX:64.7.345.5149 sports@kilwell.co.nz www.kilwell.co.nz

